

NA RNS-E Firmware Update Release Notes

Contents

- 1. Overview 3
- 2. Release History 4
- 3. Identifying RNS-E Versions..... 5
 - 192 RNS-E (up until late 2009) 5
 - 193PU RNS-E (from late 2009 on)..... 5
- 4. Installing RNS-E Firmware 6
- 5. Enabling Features via the Engineering Menus..... 7
- 6. Rebooting the RNS-E..... 8
- 7. Reverting to an Earlier Firmware 9
- 8. Release Notes – SW 0290 / SW 0320 (Dogwood)..... 10
 - 8.1 Optional Feature Pack (Dogwood)..... 10
 - 8.1.1 Audible POI Alerts (Dogwood – Optional Feature Pack)..... 10
 - 8.1.2 MP3 Album Art (Dogwood – Optional Feature Pack) 11
 - Optimal Albumart Format..... 11
 - Albumart Utility..... 11
 - 8.1.3 Custom Splash Screens (Dogwood – Optional Feature Pack)..... 12
 - Setting a Custom Splash Screen..... 12
 - Removing a Custom Splash Screen 12
 - Supported Splash Screen Format..... 12
 - Sample Splash Screens..... 12
 - 8.1.4 VIM Unlock (Dogwood – Optional Feature Pack) 13
 - 8.1.5 SD Card Maps (Dogwood – Optional Feature Pack – 193 Only) 13
 - SD Map Operation..... 14
 - SD Card Map FAQ..... 14
 - 8.2 New Features 16
 - 8.2.1 Scrolling MP3 track names in DIS (Dogwood)..... 16
 - 8.2.2 OPS rear only display (Dogwood – 193 Only – for Arduino bridge from 8Z0-919-283)..... 16
 - 8.2.3 Experimental support for SDXC cards (Dogwood – 193 only) 16
 - 8.2.4 Support for FIS-Control 17
 - 8.2.5 Show Map on Cold Boot 17

8.2.6	Reverse Gear over CAN.....	17
8.2.7	CAN Reverse Gear for A6 Mode (193PU only).....	18
8.2.8	CAN Speed for A6 Mode (Beech - 193PU only).....	18
8.2.9	Lowercase Units on DIS.....	18
8.2.10	Start Screen Coding.....	19
8.2.11	Background Indexing of MP3 ID3 Tags (193PU only).....	20
8.3	Bug Fixes	21
8.3.1	3 rd Party Reversing Camera Re-Enabled (Chestnut).....	21
8.3.2	TV Mode Re-Enabled (Chestnut).....	21
8.3.3	Retain MP3/CD Mix/Shuffle Setting (Chestnut).....	21
8.3.4	BCD Clock Fix.....	21
8.3.5	Red-DIS Protocol Fixes	22
8.3.6	Fix Abend Processing ID3 Tags.....	22
8.3.7	Fix Bug in Unicode Comment Tags (193PU only).....	22
8.3.8	Fix Display of Kombi Date/Time in Engineering Menus.....	23
8.3.9	Reinstated A6 Coding (193PU only).....	23
8.3.10	Fix Gala in A6 Mode (193PU only)	23
9.	Appendix - Arduino CAN Reverse & Speed Injection Sketch	24



1. Overview

Presented on this CD is an unofficial firmware release for the RNS-E “Audi Navigation Plus” navigation system. This release introduces a number of useful new features as well as fixing many outstanding bugs.

As of release 0290/0320 (Dogwood) we also add support for an optional feature pack which includes many entirely new features such as Album Art, Audible POI alerts, SD Card maps (193 units only), and more. Purchase of the feature pack is entirely optional - all of the other bug fixes and enhancements will continue to work and are free of charge.

The firmware has been tested on both major hardware versions of the RNS-E. However, users are reminded that this software is provided “as-is” and that they install modified firmware entirely at their own risk. Also, as we are based in Europe, we are not able to perform “on the road” testing of any NA firmware.

In some rare situations, the RNS-E may request the 4-digit security code PIN following an update or reboot. We advise you ensure you have your PIN to hand before performing a firmware update.

Support and feedback rse@pcbbs.co.uk

Check for future firmware updates and enhancements rse.pcbbs.co.uk

If you found this firmware useful and wish to contribute either purchase the optional [feature pack](#) or [paypal.me](https://www.paypal.me)

2. Release History

September 2020 – Beech Release - First release for NA units

October 2020 – Chestnut Release

October 2021 – Dogwood Release

3. Identifying RNS-E Versions

Audi have a number of navigation systems, but we only support the RNS-E with our firmware. Please don't ask us about their other systems. They are based on a completely different hardware platform which we know nothing about.

An RNS-E has a fold down screen which reveals the DVD drive and 2 SDCard slots. Additionally, it has the text "Audi Navigation Plus" printed on the bottom of the bezel (except Seat versions). If your navigation system does not have these features, then it's NOT an RNS-E!

There were two different hardware models produced, which are usually referred to by the last 3 digits of their part numbers, either 192, or 193.

Here's how to tell the two models apart. You can check in the Engineering Menu "General → Version" screen for the HU/Navi SW version if you are unsure.

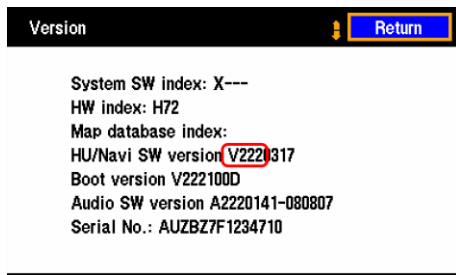
To access the Engineering Mode see [Enabling Features via the Engineering Menus](#)

192 RNS-E (up until late 2009)

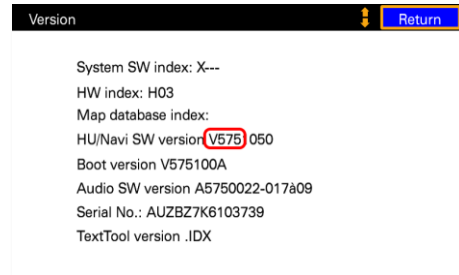
- Maximum 2 x 4GB SD cards (does **NOT** support SDHC cards)
- 400 x 240 LCD screen
- CD/TV button

193PU RNS-E (from late 2009 on)

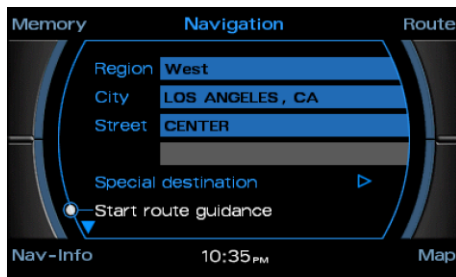
- Maximum 2 x 32GB SDHC cards
- 800 x 480 hi-res LED screen
- MEDIA button



V222 HU/Navi SW = 192 unit



V575 HU/Navi SW = 193 PU unit



192 = Solid text box and frame border




193 PU = Graduated text box and border

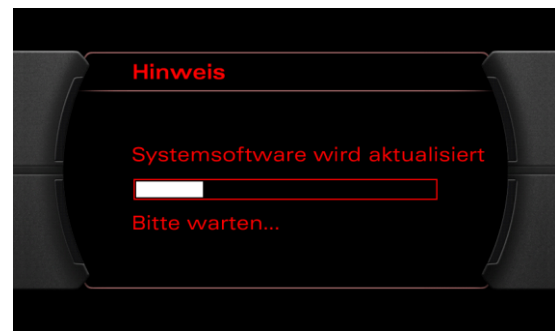
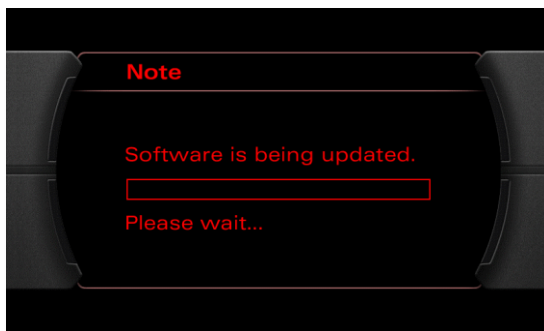
4. Installing RNS-E Firmware

To update your RNS-E...

- Burn this ISO image to a CD-R or CD-RW
- Remove your navigation DVD from the RNS-E and insert the CD
- After a few minutes the firmware update will start automatically
- Wait for the update to complete
 - Note: Do **not** turn off the ignition while the firmware update is in progress
- Once the firmware update has completed the RNS-E will reboot
- Remove the CD from the DVD slot and replace with your regular navigation media

 Note: DVD-R or DVD-RW media are **not** required for firmware updates. Please use a CD.

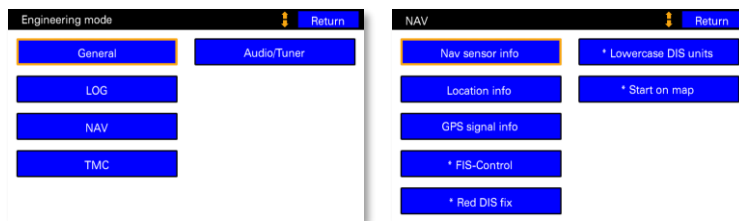
 Any SD Cards containing maps must be removed before a software upgrade or downgrade can be started. Software updates from SD Cards are **not** possible.



5. Enabling Features via the Engineering Menus

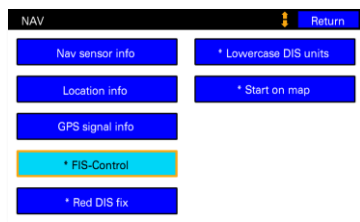
Additional features of this firmware are activated via the RNS-E Engineering Menu. To access the Engineering Menu:

- Press NAV
- Press RETURN (until the Destination Entry screen is displayed)
- Press and hold the TOP LEFT quadrant key for at least 6 seconds, then release
- Press and hold the TOP RIGHT quadrant key until the Engineering Mode menu appears



Toggles for new features can be found under the Engineering Mode's "NAV" menu. Within each menu configurable features are prefixed with an asterisk.

Disabled features are shown with a dark blue background; enabled features with a light blue/cyan background. To enable or disable an option scroll to it using the main jog control and press select.



Under NAV menu you can find the options:

- FIS-Control – enables FIS-Control support
- Red DIS fix – enables a fix for the Red-DIS cluster bug
- Lowercase DIS units – displays KM/MI and AM/PM in lowercase for DIS directions
- Start on map – displays the map screen, in place of destination entry, on start up

Under General you can find options:

- Update splash – load or delete a custom splash screen
- SW downgrade – revert to a previous firmware

See the [New Features](#) section for a full description of each feature.

- 📄 You can access items in the right column by scrolling to the top, and then back down
- 📄 To exit Engineering Mode, press RETURN until the RNS-E returns to the normal menus

6. Rebooting the RNS-E

To activate some features, it is necessary to reboot the RNS-E. To perform an immediate reboot press and hold the RADIO and SETUP buttons simultaneously for about 6 seconds until the unit reboots.



Alternatively, the selected feature will become active next time you use the car (after locking and a period of inactivity has expired such that the RNS-E fully powers down).

7. Reverting to an Earlier Firmware


We hope you are happy with your new firmware. However, if you want to revert to the official firmware then you can do so at any time.

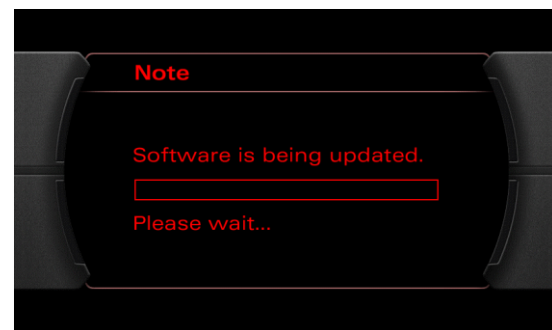
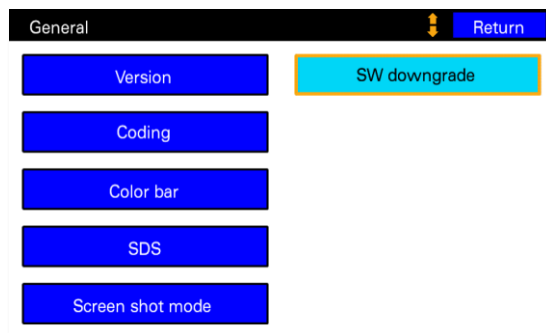
You can find an original Audi Firmware on any RNS-E Navigation DVD. Any disk from the 2016 release (8P0 060 884 CF) and onwards will contain the latest firmware versions for both 192 and 193 units.

Alternatively, you can download a CD copy from our [downloads page](#).

All of our firmware releases contain an option in the Engineering Menus to perform a downgrade. Otherwise you can use VCDS and set adaption channel 97 to 1.

- Make sure you have the latest navigation DVD (Any DVD after 2016)
- If not, you should download a copy of the [230/260 firmware](#) and burn to CD
- Remove the navigation DVD from the RNS-E
- Enter the [RNS-E Engineering Mode](#)
- Select option: "General -> Firmware Downgrade"
- Press RETURN until you leave Engineering Mode
- Insert the DVD or CD containing the older firmware
- Wait for the firmware downgrade to complete

 Any SD Cards containing maps must be removed before a software upgrade or downgrade can be started. Software updates from SD Cards are **not** possible.



8. Release Notes – SW 0290 / SW 0320 (Dogwood)


NA 192 units - SW 0290

NA 193 PU units - SW 0320

8.1 Optional Feature Pack (Dogwood)

The Dogwood firmware introduces support for exciting new features to the stock RNS-E firmware.

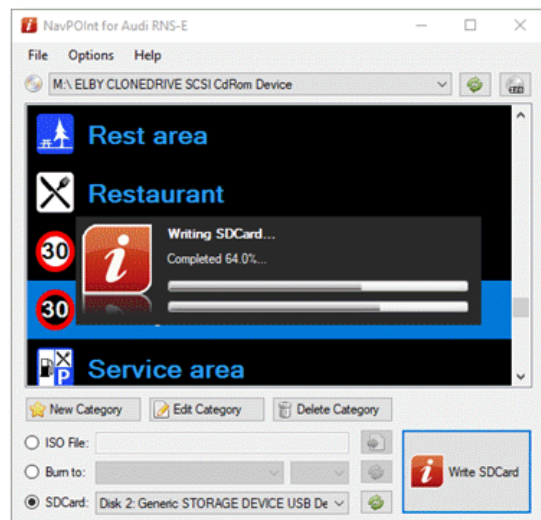
You can purchase your optional feature pack [here](#).

 All the other features mentioned in this document are still free of charge. We encourage you to try the firmware for free to before deciding to purchase your feature pack.

8.1.1 Audible POI Alerts (Dogwood – Optional Feature Pack)

With the purchase of an optional [Feature Pack](#) our custom firmwares can notify you of approaching user added POI (e.g. Safety Cameras) with an audible alert.

The POI categories that trigger alerts can be individually configured from the Map Contents Navigation Setup screen.



Without an active Feature Pack our firmware will only allow you to set alerts for POI that were included on the original navigation media. Setting of alerts for user added POI (e.g. Safety Cameras) will be disabled.

Purchase of a feature pack also includes a complimentary licence key for our NavPOint software (Windows only). With the NavPOint software you can create your own custom navigation media, and add your own updated POI locations and also full UK 7-digit postcode lookup.

8.1.2 MP3 Album Art (Dogwood – Optional Feature Pack)

With the purchase of an optional [Feature Pack](#) our custom firmwares can display albumart on the RNS-E media screens.

Albumart is available for MP3s playing from the SD Cards or the integrated CD drive. This feature is not compatible with MP3s being played from external sources, such as CD changers, aux in or the AMI.



The 192 RNS-E supports basic albumart which requires albumart.bmp files to be added to the SD Card or CD media. Meanwhile our custom firmware for the 193 PU RNS-E is capable of reading albumart from either the MP3 ID3 tags, or albumart.jpg files.

For technical reasons on all units the album art displayed is based on the currently playing folder, and not the current track. This feature therefore works best when you arrange your music in a folder structure thus: Artist Name/Album Name/Track Name.mp3

Optimal Albumart Format

192 units support albumart from albumart.bmp files only. Unfortunately, because the 192 stock firmware supports neither ID3V2 tags nor JPEG decoding, our custom firmware is unable to add support for these formats. Optimal image format for the 192 RNS-E is 128x128 pixels with 15 bit RGB555 colour bitmap format.

193 units support albumart from either albumart.jpg files or read directly from the MP3 file ID3V2 tags. Optimal image format for the 193 PU RNS-E is 256x256 pixels jpeg format.

Albumart Utility

We provide a complimentary [Windows Utility](#) for automatically creating optimal RNS-E albumart files.

Use this utility to prepare suitable BMP files for 192 units, and also artist level album stack images for both 192 and 193 units.

8.1.3 Custom Splash Screens (Dogwood – Optional Feature Pack)

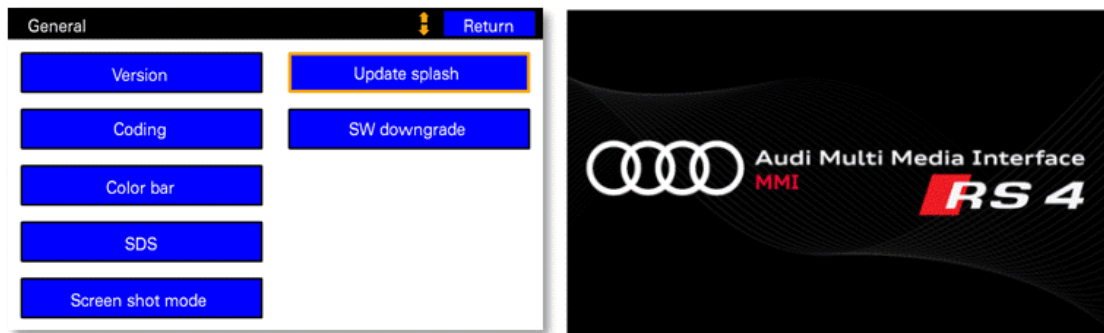
With the purchase of an optional [Feature Pack](#) our custom firmwares can display a user defined splash screen on startup of the RNS-E.

You can use this feature without purchasing a Feature Pack, but a nag link to our website will be added to any images you upload. Once you purchase and install the Feature Pack the nag link will be removed on all future image uploads.

Setting a Custom Splash Screen

To upload a custom splash screen, place a file named splash.bmp in the root directory of the SD Card in drive 1 (left hand slot). Make sure the image file is of the correct size and format as detailed below.

Select the Update Splash option from the Engineering Menu General screen. Your RNS-E will reboot and the new splash screen should be displayed in place of the default.



Removing a Custom Splash Screen

Remove the SD Card from drive 1 (left hand slot) and/or remove the splash.bmp file from the root directory.

Select the Update Splash option from the Engineering Menu General screen. Your RNS-E will erase the currently programmed start screen and reboot. The default splash screen will have been restored.

Supported Splash Screen Format

The splash.bmp file must be a 32bpp uncompressed bitmap file. The image size must be exactly 400x240 for the 192 RNS-E, or 800x480 for the 193 RNS-E.

If you attempt to upload a new splash screen, but no image is displayed on reboot, then either the splash.bmp file is not present, or it is not to correct size or format.


Sample Splash Screens

Some users have kindly provided custom splash screens for models that do not have default screens in the stock firmware. You can download them from our [website](#).

8.1.4 VIM Unlock (Dogwood – Optional Feature Pack)

With the purchase of an optional [Feature Pack](#) our custom firmwares you can unlock the VIM feature of the RNS-E on 192 and 193 units.

To enable “VIM” you must also code adaptation channel 005 (Speed Threshold Video Input) to your desired speed limit in kilometres per hour using VCDS or similar diagnostic tool. Code your desired speed up to a maximum of 255.

 You purchase a licence on the strict understanding that you enter into a legally binding agreement to accept all responsibility for your own safety once you enable this feature, that it will be used only for provision of static “media player” type screens, that you understand that viewing video whilst driving is universally illegal and that you will not be using this feature for that purpose under any circumstances.

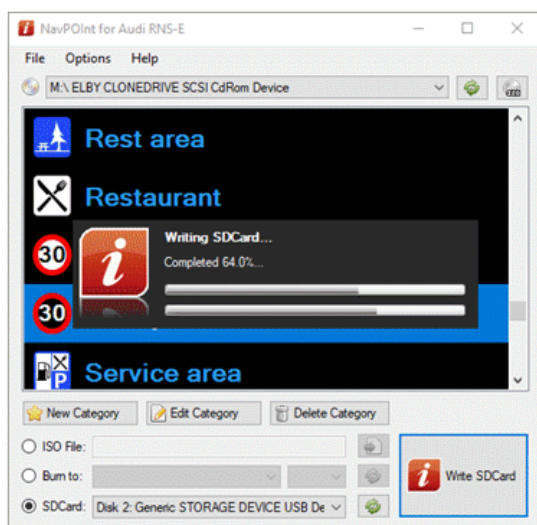
8.1.5 SD Card Maps (Dogwood – Optional Feature Pack – 193 Only)

With the purchase of an optional [Feature Pack](#) our custom firmwares allow you to store your navigation media on an RNS-E SD Card instead of a DVD.

Note that this feature is only compatible with the RNS-E 193 PU units. 192 units are limited to 4GB SDSC Cards, and unfortunately due to this hardware restriction cannot support this feature.

Purchase of a feature pack also includes a complimentary licence key for our Windows NavPOInt software.

NavPOInt will allow you to format your SD Card to contain a map data partition, and copy over your selected navigation media. Additionally, NavPOInt can be used to add custom POI and full 7-digit postcode lookup to your map data.



SD Map Operation


The SD Card with the specially formatted map partition should be placed in the SD Card slot 2 (right hand slot). When a map card is present in slot 2 it takes precedence over any DVD based navigation media in the RNS-E optical drive.

Firmware updates are not started when a navigation SD Card is present in slot 2. To perform a firmware upgrade you must use CD or DVD media, and you must remove any SD Card navigation media from slot 2.

Approximately 8GB of SD Card space is reserved for the special map data partition. The remainder of the space on the card will be formatted as a FAT32 partition and can be used for MP3 media. For this reason, we recommend using a 32GB card for your map media, which will leave you with approximately 22GB space remaining for MP3s.

While maps are being read from a SD Card you can use the build in DVD drive for other purposes. For example, playing an audio CD or MP3 data CD. Navigation functions from the SD Card will continue uninterrupted.


SD Card Map FAQ

 I've copied my maps to an SD Card using NavPOInt but the RNS-E still says "Please Insert Navigation Medium"?

- Make sure you have the Map SD Card in slot 2 (right hand side).
- Make sure you have placed the supplied licence.key file in the root directory of the SD card in slot 1 (left hand side).
- If you only have one SD Card available you can also, but less ideally, place the licence.key file on the Map SD Card.
- If the maps still won't load, eject the SD Card, wait 10 seconds, then re-insert the card.

 The RNS-E Displays "Unknown Files" when I insert the SD Card maps?

- This is normal. The media player displays this message when there are no playable MP3 files present. It does NOT affect the availability of the SD card maps. Maps will work regardless of this message being displayed. Optionally add some MP3s to the cards FAT32 partition if you really want to remove this message.

 I've tried all of the above, and my SD Maps still won't work?

- Do the other Feature Pack enhancements (album art, custom splash screens) work?
- Perhaps you supplied us with an incorrect serial number for your RNS-E and so your licence.key file is invalid?
- You can check your registration details in NavPOInt: Help -> About. If it is wrong, contact us for support.

 The RNS-E says "Navigation Media not authorised for use in this unit"?

- You've used an installation of NavPOInt with a different licence than the one registered to this RNS-E!
- Use the correct install of NavPOInt to author the new navigation media for this unit.

 Can I place maps, MP3 and licence.key file on a single SD card?

- Yes, but it's not ideal.
- For best performance we recommend licence.key file and MP3s on the card in slot 1 (lefthand side) and maps in slot 2 (righthand side).
- You must place the card in slot 2 (righthand side). Maps are only read from slot 2.
- If the maps are not recognised when the license.key file is on the same card as maps, eject the card, wait 10 seconds and re-insert.

 The RNS-E reports "Unknown Files" on the maps SD Card?

- This message is displayed by the MP3 media player when there aren't any valid MP3 files present on the SD Card. It is not related to the SD Maps feature in any way, and does not indicate the map data is unreadable. Place some MP3 tracks in the FAT32 partition of the Maps SD Card if you want to remove this message.

8.2 New Features

8.2.1 Scrolling MP3 track names in DIS (Dogwood)

You can have the MP3 track names scroll across the top line of the DIS display.

Note that there is a known issue with 192 units. Scrolling only occurs correctly when the Navigation Compass Display (NAV -> SETUP -> Compass) is turned ON. We will correct this in a future firmware update.


To enable/disable scrolling track names, see [Enabling Features via the Engineering Menu](#)

8.2.2 OPS rear only display (Dogwood – 193 Only – for Arduino bridge from 8Z0-919-283)

We introduce support for a special rear only display mode for the OPS system. This blanks the display of the front sensors.

We provide Arduino sketches to provide OPS support for 8Z0/8E0-919-283 PDC modules over K-Line on our [website](#). You can either build your own Arduino hardware, or purchase one of our custom built modules.

To activate the special “rear only mode” for 8Z0-919-283 units send data bytes 0xDE 0xAD 0xBE 0xEF for the front sensor values.


 In our next firmware release we will change to a more “correct” OPS implementation for rear only mode. This will also support the natively OPS capable 8P0-919-475 rear-only PDC modules on later vehicles.


8.2.3 Experimental support for SDXC cards (Dogwood – 193 only)

We have added support for SDXC cards to the 193 units. This potentially allows you to use cards of 64GB and above. We have tested with a 256GB card and this works successfully.

Please note that speed of loading of the SD Card in the media player will be proportional to the size of the card, regardless of how many files it contains. As a result, larger cards can take several minutes to load. This delay is unavoidable.

Still, larger cards may be useful for some users, especially when used in conjunction with the Feature Pack SD Card maps.

 Cards must be formatted as FAT32 to be recognized by the RNS-E. Windows only allows exFAT format for SDXC cards so you must use a 3rd party formatting tool to format your cards.


 Please make sure your 3rd party tool sets the correct partition type ID for FAT32 media otherwise the RNS-E will fail to recognize your card. If necessary, you can adjust the partition type with windows DISKPART utility: SELECT DISK=*n*, SELECT PARTITION=1, SET ID=0C OVERRIDE


8.2.4 Support for FIS-Control

When FIS-Control is installed on certain vehicles it is necessary for FIS-Control to share the cluster's CANBUS communications channel with the navigation system. This leads to a conflict for access to the cluster display if FIS-Control is used in conjunction with an RNS-E.

This firmware introduces the ability to switch the RNS-E to use an alternate CANBUS communication channel, and thus resolve this conflict. FIS-Control can then be started in "CAN Bridge" mode where it will re-route messages between the RNS-E and the cluster.

To enable/disable FIS-Control support, see [Enabling Features via the Engineering Menu](#)
Following activation, a reboot is required, see [Rebooting the RNS-E](#)

 In FIS-Control enable the "CAN Bridge" User Mod:
Settings → User Mods → CAN Bridge
Save settings and restart the ignition


 To start FIS-Control in RNS-E CAN Bridge Mode, press the UP stalk button when turning on the ignition


8.2.5 Show Map on Cold Boot


By default, the Navigation Sub-System displays the Destination Entry screen following a cold boot.

This firmware includes an option to have the unit automatically switch to the Map screen instead.

To enable/disable showing the map on boot, see [Enabling Features via the Engineering Menu](#)
The new setting will take effect the next time the RNS-E is cold booted.

 When the RNS-E reboots it displays the last selected sub-system, RADIO, MEDIA, NAV etc.

 To have the map display at start, leave the RNS-E in NAV mode when leaving the car

 To enter a destination, press RETURN or the Bottom Right Quadrant Key from the Map View

8.2.6 Reverse Gear over CAN

When a basic reversing camera is installed the camera can be selected via a 12v signal on the RNS-E C2 pin. Unfortunately, some later 193PU models of RNS-E lack the physical circuitry that implemented the C2 function. For these units it was not possible to have the camera input auto select on reverse.

This firmware introduces the ability for either RFSL C2 (if present) or the CANBUS reverse gear message to select the basic reversing camera.

📄 Not all vehicles support reverse over CANBUS – for example it is not present on earlier vehicles such as the TT 8N.

📄 You can check if your RNS-E is correctly detecting reverse via the Engineering Menu:
NAV → Nav sensor info → Vehicle Signal REV OFF/ON

8.2.7 CAN Reverse Gear for A6 Mode (193PU only)

As discussed above the A6 uses only the dedicated RFSL C2 pin as reverse is not present on CAN. This presents a problem for later 193PU units where the RFSL C2 hardware is absent as there is then no way to have the basic reversing camera auto select in reverse.

In this firmware we offer an override CAN message for the A6 coding, which can be injected onto the bus by an Arduino, or similar, hardware.

📄 Sent a single byte CAN packet to ID 0x351: 0x52 = Reverse, 0x00 = Forward

📄 An Arduino Sketch for sending the required CAN messages is included in the appendix.

8.2.8 CAN Speed for A6 Mode (Beech - 193PU only)

In addition to the Reverse gear over CAN, the Beech firmware release also adds the ability to send speed pulse counts over CAN to compensate for the missing V-Signal B3 hardware pin on later 193 units.

📄 Sent a three-byte CAN packet to ID 0x351:
Byte 0: 0x52 = Reverse, 0x00 = Forward
Byte 1/2: Pulse count

📄 An Arduino Sketch for sending the required CAN messages is included in the appendix.

8.2.9 Lowercase Units on DIS

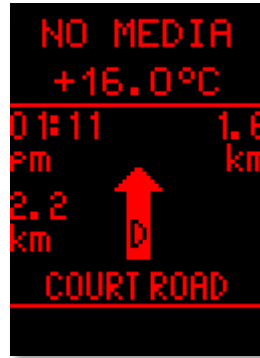
When a distance or time is displayed on the DIS by the navigation system it uses upper case, so either KM/MI or AM/PM.

With this firmware it is possible to switch to displaying these in a more pleasing lower case.

To enable/disable Lowercase Units, see [Enabling Features via the Engineering Menus](#)



Normal Units



Lowercase Units

8.2.10 Start Screen Coding

The stock firmware prohibits coding of start screens which do not correspond with the coded vehicle type. However, in some situations it is necessary to code a different vehicle type. For example, an RNS-E installed in a TT 8N needs to be coded to A6 mode.

This firmware introduces the ability to code an override screen in such situations. The required override needs to be coded in addition to the true vehicle variant screen:

0??x – Override screen	0xx? – Coded vehicle variant screen
00 – use vehicle variant screen	0 – default screen
01 – Lamborghini	1 – S3
02 – S3	2 – S4 **
03 – S4 **	3 – RS4 **
04 – RS4 **	4 – TT
05 – TT	5 – R8
06 – R8	6 – Seat *
07 – Seat *	7 – TTS *
08 – TTS *	8 – TTRS *
09 – TTRS *	9 – R8GT *
10 – R8GT *	


* Not available on 192 units


** Not available on 193PU units

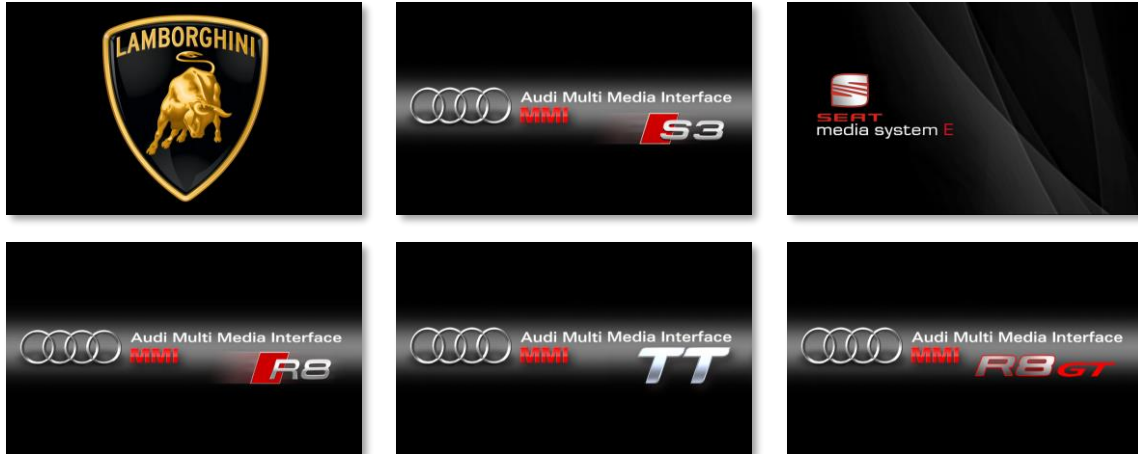
e.g. for a TT 8N code value 050:

05x = override to TT screen

xx0 = from default screen (for A6)

 The override screen is coded in the hundreds and tens positions, the true screen for the vehicle variant should be coded normally in the units position

 NB: the numbering of the override screens **differs** from the vehicle variant



8.2.11 Background Indexing of MP3 ID3 Tags (193PU only)

The RNS-E scans the SD Cards for MP3 tracks and extracts the track details from the ID3 tags. You can select either filenames or ID3 tags to be displayed via the MEDIA/CD → SETUP → List Display – file / track option.

The stock RNS-E firmware only performs this indexing task when an MP3 track is NOT currently playing. As soon as a track starts playing, indexing is suspended. This was necessary on the 192 units which had a slower SD Card interface that was not capable of handling the demands of 2 processes (indexer and player) both accessing the card simultaneously.

The 193PU units have a greater bandwidth available to the SD Card reader and so this firmware continues to run the indexer in the background. After a short while, with “track” List Display mode enabled, all tracks will be updated on screen with their ID3 tags in place of filenames.



Media Setup Screen



“File” view – Filenames



“Track” view – ID3 Tags

8.3 Bug Fixes

8.3.1 3rd Party Reversing Camera Re-Enabled (Chestnut)

The ability to code for a 3rd party reversing camera (adaptation channel 4 = 1) was disabled in the NA firmware unless the unit was also coded for Lamborghini.

Ability to code a “Lamborghini” style camera has been reenabled for all vehicle codings. The advantage of this camera type is that it can operate without the need for the expensive official Audi backup camera module. It is still required to have a composite to RGB adapter to provide a video input to the RNSE.

8.3.2 TV Mode Re-Enabled (Chestnut)

The ability to code for a TV-Tuner adapter has been restored in this firmware for both 192 and 193 units. See the “Equipment II” coding digit in VCDS.

TV-Tuner support was removed for NA firmware for the 192 unit from firmware 0260 onwards, and was never enabled in any official 193 unit firmware.

8.3.3 Retain MP3/CD Mix/Shuffle Setting (Chestnut)

Perhaps not strictly a bug and probably intended to work this way, but the stock RNS-E firmware resets the mix/shuffle setting to OFF when the unit is turned on. The reset occurs after both a cold and warm boot.

This firmware removes the reset of the mix/shuffle setting so the unit will continue in mix/shuffle mode if it was previously set when the unit was turned off.

📄 Mix/shuffle will still be reset if you change media source

📄 There is a bug that the mix setting is reset on a warm power off/on

This issue will be resolved in a future release

8.3.4 BCD Clock Fix

On vehicles where the RNS-E was fitted as standard the date/time is set by the cluster over CAN in packed BCD format. e.g. 12:34 is sent as two bytes, 0x12 and 0x34. The RNS-E knows this and displays the time correctly.

Unfortunately, on some other vehicles, e.g. Audi S4 C5/B5 platform, the date/time is sent in raw binary format. This causes the displayed time on the RNS-E to be displayed incorrectly where any hour or minute value is 10 or more.

This firmware contains an automatic fix for this situation. We use the century value to automatically differentiate if the values sent are being transmitted in BCD or raw binary. Values

0x19 and above for the century are assumed to be BCD. Values less than 0x19 (e.g. 19₁₀) are used to imply that the received date/time is in raw binary.

Thanks to Stefan from fis-control.de for recommending this fix.

8.3.5 Red-DIS Protocol Fixes

The RNS-E does not work correctly with certain early vehicles fitted with a Red DIS (for example TT 8N and A4 B7). These are cars fitted with clusters for which the RNS-E was never an official factory fit option.

The symptoms of an incompatible cluster are garbled turn direction graphics on the cluster, and inability to re-select the RNS-E display using the stalk button. When the stalk button malfunctions the DIS display remains blank and it is necessary to stop and restart route guidance to re-enable turn directions.

This firmware includes fixes for both of the above issues. The fix for the stalk button (AKA “Red DIS Bug”) needs to be enabled via the Engineering Mode.

To enable/disable the “Red DIS Bug” fix, see [Enabling Features via the Engineering Menus](#)


 This new setting takes effect immediately

8.3.6 Fix Abend Processing ID3 Tags

The ID3 indexing task often randomly quits while indexing MP3 tracks. This means that even if MP3 playback is paused SD Cards can often be left only partially indexed.

When this happens tracks in the first few folders are displayed with their ID3 tags, the remainder are left permanently displaying their mp3 filename (or until such time as they are individually played).

This fix ensures that the indexing task remains active. However, note that on 192 units the indexer is still paused while MP3 playback is being performed. See [Background Indexing of MP3 ID3 Tags \(193PU only\)](#)

 On 192 units a workaround is either pause MP3 playback, or switch to an alternate audio source (e.g. RADIO), to allow the indexer time to complete reading of all ID3 tags

8.3.7 Fix Bug in Unicode Comment Tags (193PU only)

The 193PU units support reading of ID3v2 tags, however there is a bug in the handling of Unicode COMMENT tags. This causes the unit to fallback to using the ID3v1 tags on MP3s with Unicode comment tags present.

This bug has been corrected in this release.

📄 192 units only support ID3v1 tags and so are unaffected by this bug

8.3.8 Fix Display of Kombi Date/Time in Engineering Menus

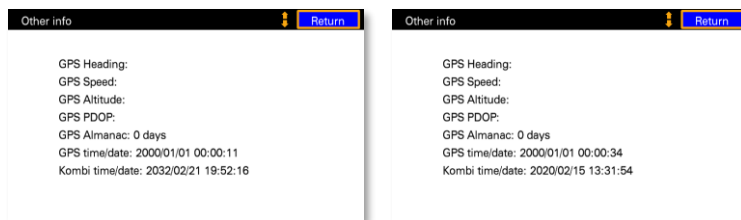
The display of the current date/time received from the cluster in the Engineering Menu is garbled:

NAV → GPS signal info → more → Kombi time/date

This is because the firmware assumes binary values, but the actual values received from the cluster are in BCD. For example, a value of 0x20 received from the cluster for the 20th day of the month is actually displayed as its decimal equivalent: 32.

This firmware rectifies this coding oversight and correctly decodes BCD date/times.

📄 Note this bug was cosmetic – it did not affect data time processing elsewhere



2020 is shown as 2032
13:34 is shown as 19:52

Correct display after update

8.3.9 Reinstated A6 Coding (193PU only)

On the 193PU RNS-E model introduced in late 2009 Audi stopped supporting the A6 mode. This was because by this point production of the A6 C4/4A had ceased. With firmware 0200 Audi also completely removed the ability to code for an A6.

This firmware fixes a number of outstanding bugs that were left in the 193PU firmware for the A6. It also reinstates the ability to code for it.

📄 It is now no longer necessary to downgrade to firmware 0150 to perform an A6 coding

8.3.10 Fix Gala in A6 Mode (193PU only)

At the same time as removing the ability to code for A6 mode, Audi also disabled the correct processing of GALA messages from the CANBUS. The GALA feature no longer has any effect when running a 193PU firmware after SW 0150.

This firmware reintroduces the correct processing of GALA messages when enabled.

📄 To enable GALA see adaptation channel 8 in VCDS.

9. Appendix - Arduino CAN Reverse & Speed Injection Sketch

Provided here is a simple Arduino Sketch for injecting suitable CAN messages for out Beech firmware for use in A6 mode 193 units where physical C2 RFSL and B3 V-Signal input pins are unavailable.

```
/*
 * Audi CANBUS RFSL/V-Signal Injector
 *
 * Author: Stuart McConnachie
 * Target: Arduino UNO with MCP2515 CANBUS Shield
 *
 * Injects a special direction and speed CAN packet for RNS-E 193
units operating in A6 mode.
 * This is of use where the RFSL (C2) and V-Signal (B3) pins are not
present (later 193 models).
 * Note that this requires a special firmware to receive the packet:
https://rnse.pcbbc.co.uk
 *
 * Acorn firmware supports a 1 byte CAN packet with the reverse
indicator.
 * Beech firmware also supports a 3 byte packet with reverse AND speed
pulse count.
 */

//CANBUS Library: https://github.com/sandeepmistry/arduino-CAN
#include <CAN.h>

#define DELAY_TIME 100

uint32_t delayPacket;
uint8_t sendCount;

void setup()
{
  // Input from reverse gear
  pinMode(7, OUTPUT);
  digitalWrite(7, 0);

  // Input from reverse gear
  pinMode(6, INPUT);

  // Configure T1 to count V-Signal pulses on pin 5
  pinMode(5, INPUT);
  TCCR1A = 0x00;
  TCCR1B = 0x07;
  TCNT1 = 0;

  // Start debug output
  Serial.begin(9600);
  while (!Serial);
  Serial.println("Audi CANBUS RFSL/V-Signal Injector");

  // Start the CAN bus at 100 kbps
  if (!CAN.begin(100E3))
```



```

{
  Serial.println("Starting CAN failed!");
  while (1);
}

// Enable rx
CAN.filter(0x271,0x7FF);

// register the receive callback
CAN.onReceive(onReceive);

// Start delay between sending CAN packets
delayPacket = millis();
}

void loop()
{
  // Send a CAN packet every 100ms
  if (millis() - delayPacket >= DELAY_TIME && sendCount > 0)
  {
    // Get V-Signal pulse count
    uint16_t count = TCNT1;

    uint8_t packet[3];

    // Get the reverse gear state
    packet[0] = digitalRead(6) ? 'R' : 0x00;

    // Set the V-Signal pulse count
    packet[1] = count >> 0;
    packet[2] = count >> 8;

    // Send the custom CAN direction and pulse count packet
    CAN.beginPacket(0x351);
    CAN.write(packet, 3);
    CAN.endPacket();

    // Time for next packet
    delayPacket += DELAY_TIME;

    // Send while ignition on
    sendCount--;
  }
}

void onReceive(int packetSize)
{
  // Receive ignition status packet
  if (CAN.packetId() == 0x271)
  {
    uint8_t packet[8];
    uint8_t i = 0;
    while (CAN.available())
    {
      packet[i++] = CAN.read();
    }
  }
}

```

```
// Ignition on?  
bool ignitionOn = packet[0] >= 0x02;  
digitalWrite(7, ignitionOn);  
if (ignitionOn)  
{  
    sendCount = 8;  
}  
}
```

We used an Arduino Uno with an MCP2515 EF02037 CAN BUS Shield. The advantage of the Uno is that it can be run directly from the car's 12v supply as it has an onboard voltage regulator:



Note however that the Arduino's inputs are still only 5v, and the reverse gear and speed signals as 12v. You will need to buffer the input signals so as not to damage the Arduino:

